

PORTALS

Game: Grand Theft Auto V

Platform: Windows

Mod Type: Script

Author: **Const96b**

Release date: 31/07/2022

Last updated: 14/08/2024

Version: 1.1

content

- Requirements
- Installation Instructions
- How To Use
- Description
- Credits
- Support My Work

REQUIREMENTS

- Alexander Blade's ScriptHookV

Installation Instructions

- Install all the **required files**
- Extract **“Portals.asi”** and **“Portals”** folder in to the root of your game folder (where **GTA5.exe** is located at)
- Done!

HOW TO USE

To create a new portal press **CTRL + T** to start the portal creation. Then you will be asked to press **T** to confirm the player's current location as the position of the first portal and later the second portal. Each time you will need to **set a title** for the portal (or add a space character as a title to ignore it).

Finally, you will have to set a name for the file in which the portal will be saved under the **Portals** folder.

DESCRIPTION

Portals is a simple mod which allows users to create their own teleports similar to Rockstar's. The major benefit of this script is that each teleport can be seen in the game world as a marker on the ground.

credits

- **alloc8or** for his contributions to the modding community and specifically for providing an up to date native database
- **Alexander Blade** for providing ScriptHookV

SUPPORT my WORK



Developing mods requires a lot of effort, time, and skills. If you like my work and want to support it you can do so by following me on my socials or by becoming a Patreon member.

You can support me by:

- Becoming a **Patreon** member
- Following me on **X**
- Subscribing to my **YouTube channel**
- Checking out my **Linktr.ee**